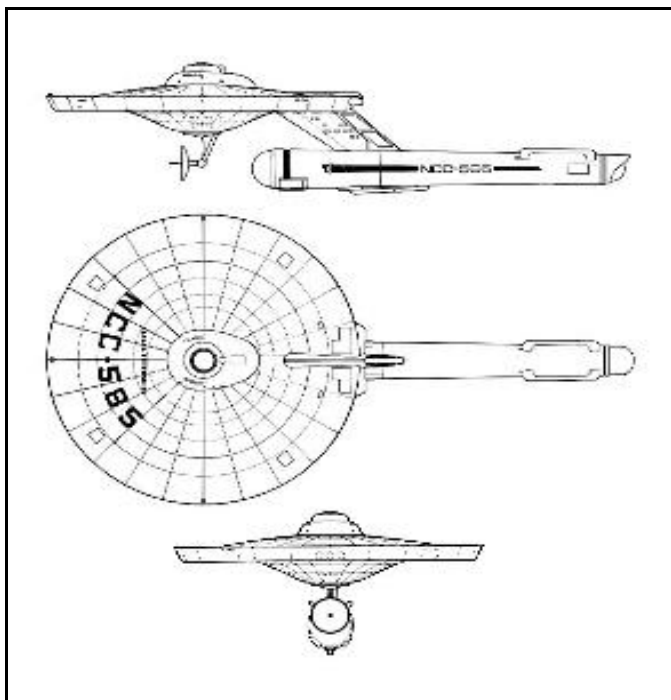


<b>Classification:</b>	SCOUT	SCOUT
<b>Class:</b>	IV	IV
<b>Model:</b>	I	II
<b>Class Commission Date:</b>	2248	2252
<b>Number Proposed:</b>		
<b>Constructed:</b>	10	10
<b>Lost:</b>		
<b>Destroyed:</b>		
<b>Scrapped:</b>		
<b>Training:</b>		
<b>Captured:</b>		
<b>Sold:</b>		
<b>Superstructure:</b>	6	8
<b>Damage Chart:</b>	C	C
<b>Dimensions:</b>		
<b>Length:</b>		
<b>Width:</b>		
<b>Height:</b>		
<b>Displacement:</b>	29775 mt	32840 mt
<b>Cargo Specs</b>		
<b>Total SCU:</b>	37 SCU	38 SCU
<b>Cargo Capacity:</b>	1870 mt	1880 mt
<b>Computer Type:</b>	L-14	L-14
<b>Landing Capacity:</b>	N	N
<b>Cloaking Device:</b>		
<b>Power to Engage:</b>		
<b>Transporters-</b>		
<b>6-person:</b>	3	3
<b>20-person Combat:</b>		
<b>22-person Emergency:</b>	2	2
<b>cargo:</b>	1	1
<b>Laboratories:</b>	4	4
<b>Brigs:</b>	3	3
<b>Replicators:</b>		
<b>Shuttlecraft:</b>		
<b>Light Shuttle:</b>	1	1
<b>Standard Shuttle:</b>		
<b>Heavy Shuttle:</b>		
<b>Cargo Shuttle:</b>		
<b>Medical Shuttle:</b>		
<b>Combat Shuttle:</b>		
<b>Ships Complement:</b>	60	60
<b>Officers:</b>	12	12
<b>Enlisted:</b>	48	48
<b>Troops:</b>		
<b>Passengers:</b>	10	10
<b>ENGINEERING-</b>		
<b>Total Power Available:</b>	10	10
<b>Movement Point Ratio:</b>	1/1	1/1
<b>Warp Engine Type:</b>	FWB-1	FWB-1
<b>Number:</b>	1	1
<b>Power Units:</b>	9	9
<b>Stress Chart:</b>	L/M	L/M
<b>Optimum Speed:</b>	3.90	3.9
<b>Max Safe Cruising:</b>	6.00	6.00
<b>Emergency Speed:</b>	9.33	8.46
<b>Maximum Speed:</b>	9.98	9.05
<b>Impulse Engine Type:</b>	FIC-1	FIC-1
<b>Power Units:</b>	1	1
<b>WEAPONS/DEFENSE</b>		
<b>Beam Weapon:</b>	FL-3	FL-3
<b>Firing Arcs:</b>	2FP,2FS	2FP,2FS
<b>Firing Chart:</b>	G	G
<b>Maximum Power:</b>	2	2
<b>Damage Modifiers</b>		
+3		
+2		
+1	1-4	1-4
<b>Beam Weapon:</b>		
<b>Firing Arcs:</b>		
<b>Firing Chart:</b>		
<b>Maximum Power:</b>		
<b>Damage Modifiers</b>		
+3		
+2		
+1		
<b>Torpedo Type:</b>		
<b>Firing Arcs:</b>		
<b>Firing Chart:</b>		
<b>Power To Arm:</b>		
<b>Damage:</b>		
<b>Stock:</b>		

<b>Shields-</b>		
<b>Shield Type:</b>	FSA	FSD
<b>Shield Point Ratio:</b>	1/1	1/2
<b>Maximum Shield:</b>	8	8
<b>Combat Efficiency</b>	0.5	0.7
<b>D-</b>	34.1	51.4
<b>WDF-</b>	1.4	1.4



The *Monoceros* was never built in substantial numbers, even though it was designed for mass production. Starfleet's new philosophy of building larger research and exploration vessels retarded the ship's production. Eventually, only 16 were built. Production ceased in 2249 (1/92), however the class continued to serve until 2257 (1/99).

The *Monoceros* did see action in the Four Years War, albeit limited. In 2253 (1/95), the USS *O'Riordan* was responsible for inflicting minor damage on several unescorted Klingon G-4 transports. The captain and crew of the *O'Riordan* received Starfleet's highest commendations for this heroic action. Most ships of this class, however, served as sentry ships for assembled fleets.

An interesting footnote to the ship's history is the origin of the class name. It has been told that Commodore Larry Johnson, who was overseeing the design of the proposed scout, was studying the ship schematics at home when his 7 year old daughter Jessica became curious as to her father's work. The commodore light-heartedly asked his daughter what the ship should be called, and she promptly answered, "Unicorn!" Impressed, the commodore (after changing the name to its Latin derivative) submitted the name and it was eventually approved.

Updated and expanded from The Four Years War Sourcebook by FASA, with additional material from Ship Construction Manual, 2nd edition by FASA and Federation Starship Construction Module: 2160-2230 by Steven Bacon.

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