			BATTLE CRUISE
Classification:	СВ	CA	Shields-
Class:	XIV	XIV	Shield Type: FDS-X FDS-X
Model:	I .	II	Shield Point Ratio: 2/1 2/1
Class Comission Date:	2168	2215	Maximum Shield: 3 3
Number Proposed:	1	1	Combat Efficiency 9.1 12.2
Constructed:	1	1	<b>D-</b> 69.9 97.1
Lost:			<b>WDF-</b> 13.0 12.6
Destroyed:			
Scrapped:		1	
Training:			
Captured:			
Sold:			
Superstructure:	44	63	
Damage Chart:	C	C	
Dimensions:	9	· ·	
Length:			
_			
Width:			
Height:			
Discplacement:	245830 mt	270090 mt	
Cargo Specs			
Total SCU:	149 SCU	149 SCU	
Cargo Capacity:	7450 mt	7460 mt	
Computer Type:	K-3X	K-3X	H
anding Capacity:	N	N	H
loaking Device:			
Power to Engage:			H
ransporters-			
6-person:	1	3	H
20-person Combat:	•	•	
-	E	E	H
22-person Emergency:	5	5	H
cargo:	5	5	
aboratories:			
<u> Brigs:</u>	22	22	
<u>leplicators:</u>			
huttlecraft-			THIS IS A DISCUSSION DATASHEET IS THIS ABOUT RIGHT?????
Light Shuttle:	10	10	
Standard Shuttle:			THE BATTLE CRUISER PROTOTYPE, 2168, UNNAMED.
Heavy Shuttle:			
Cargo Shuttle:			A SHIP MORE POWERFUL THAN ANY THING IN THE SERVICE. A SHIP AHEAD OF
Medical Shuttle:			TIME, A SHIP THAT COST 100 TIMES MORE THAN ANYTHING ELSE IN SERVICE
Combat Shuttle:			Time, 70 of in 11 in 10 oo of 100 times more 11 in 10 times and 10 city los
Ships Complement:	431	431	
Officers:	86	86	ON PAPER THE BATTLECRUISER WAS AN EXCELLENT SHIP, POWERFUL, WEL
			ARMED AND EASILY THE BIGGEST STARSHIP EVER. HOWEVER, SHE WAS VIRTU
Enlisted:	345	345	
Troops:	0.5	0.5	IMPOSSIBLE TO MOVE, AND ONCE HER SHIELDS WERE UP TO EVEN 1 POINT ON
Passengers:	25	25	SHE HAD JUST 20 POWER POINTS LEFT TO MOVE AND FIGHT. ASSUMING SHI
NGINEERING-			MOVED A DISTANCE OF 2, SHE THEN JUST HAD 6 POINTS LEFT TO FIRE, A SALVO
otal Power Available:	32	32	THREE TORPEDOES, WHICH TWO OR THREE LIGHT DESTROYERS COULD HAVE
lovement Point Ratio:	7/1	7/1	LAUNCHED.
Varp Engine Type:	FFTL-X	FFTL-X	
Number:	2	2	
Power Units:	14	14	THE CB WAS A FAILURE, ALTHOUGH MANY OF ITS SYSTEMS WERE LATER USE
Stress Chart:	Q/S	M/P	MORE STANDARD VESSELS. SHE WAS MOTHBALLED AT MARS 1 YEAR AFTER
Optimum Speed:	2.40	2.40	COMPLETION, AS WITH SUCH POOR MANEUVERABILITY THE ONLY ROLE SUITA
Max Safe Cruising:	3.20	3.20	WAS ORBITAL DEFENCE, SO SHE WAS ALLOCATED FOR EARTH'S DEFENCE. B
Emergency Speed:	3.60	3.60	WITH NO ENEMIES TO DEFEND AGAINST SHE WAS A VERY EXPENSIVE WHIT
Maximum Speed:	4.00	4.00	ELEPHANT.
-	FNSP-X	FNSP-X	LLLFIIANI.
npulse Engine Type:			IN THE 2210'S THE SHIP RECOMMISSIONED AS TEST SHIP FOR THE QUETZALCO
Power Units:	4	4	
/EAPONS/DEFENSE	FE1 4		CLASS SEMI DREADNOUGHT'S WEAPONS SYSTEMS. IT WAS SCRAPPED ON
eam Weapon:	FEL-4	FEL-5	COMPLETION OF THOSE TRIALS.
Firing Arcs:	2FP,2F,2FS,2AP,2A,2AS	2FP,2FS,2F,2AS,2AP	H
Firing Chart:	F	G	
Maximum Power:	2	2	H
Damage Modifiers			
+3			
+2			H
+1		1-4	
eam Weapon:	FLC-2	•	H
Firing Arcs:	4FPS		
Firing Chart:	F		
· ·			H
Maximum Power:	4		
Damage Modifiers			H
+3			H
+2			
+1			H
orpedo Type:	FT2	FT-3	
Firing Arcs:	7F	4F	
Firing Chart:	F	G	H
Power To Arm:	2	2	
	8	10	H
	•		
Damage: Stock:	35	20	